NOTICE TO BIDDERS

PUBLIC NOTICE is hereby given that the City of Lake Charles, Louisiana, will receive sealed bids until 2:45 P.M., August 4, 2020 in the office of the Clerk of the Council, City Hall, 326 Pujo Street, 4th Floor, Lake Charles, Louisiana: they subsequently will be opened and read for the following:

Purchase of One (1) New Mid-Size Four (4) Door Sport Utility Vehicle for use by the Public Works Department, Transit Division.

Purchase of Annual Supply of Garbage Containers and Parts for use by the Public Works Department, Solid Waste Division.

All of the above according to specifications on file in the Office of Central Purchasing, City Hall, 6th floor, 326 Pujo St., Lake Charles, Louisiana 70601.

All bids must be submitted on BID FORMS. Paper Bids may be obtained in the Office of Central Purchasing. Electronic bids may be submitted at www.bidsync.com.

All bids <u>MUST</u> be plainly marked on the outside of the sealed envelope with the appropriate bid numbers: "BID FOR BID #______and FILE ID #_____."

No bids will be accepted after the above time and date. All bids will be publicly opened and read, and canvassed in the Council Chambers of City Hall, Lake Charles, Louisiana, on August 4, 2020 at 3:00 P.M.

The City of Lake Charles reserves the right to accept or reject any and all of the bids and to waive formalities and technicalities. In the event any two or more of the bids submitted are equal, the City in its discretion may select the party to whom the contract shall be granted.

The City of Lake Charles fully complies with Title VI of the Civil Rights Act of 1964 and related statutes and regulations in all programs and activities. For more information, or to obtain a Title VI Complaint Form, see the City of Lake Charles' website — www.cityoflakecharles.com or call the Title VI Coordinator at (337) 491-1440, the Mayor's Action Line at (337) 491-1346, or the appropriate Department Head.

s/Nicholas E. Hunter
NICHOLAS E. HUNTER, Mayor

ATTEST: s/Lynn F. Thibodeaux, CLERK OF THE COUNCIL